



Codi Mathematics

Week 1

- Introduction to Scratch and Codi Mathematics module
- Basic arithmetic operations (addition, subtraction, multiplication, and division) using Scratch
- Designing an interactive calculator using Scratch

Week 2

- Integers and their operations using Scratch
- Understanding fractions and decimals through Scratch
- Designing a fraction calculator using Scratch

Week 3

- Introduction to geometry and measurement concepts using Scratch
- Drawing shapes and measuring their properties using Scratch
- Designing a simple geometry game using Scratch

Week 4

- Understanding data handling concepts through Scratch
- Creating graphs and charts using Scratch
- Designing a basic quiz game on math concepts using Scratch

Live Competition to be held after Codi Mathematics Module